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Tales Of The Orient: The Rising Sun Ativador Download [PC]



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## About This Game

Travel to the Edo period in Japan and help Satsu and Miyamoto in an epic adventure to preserve ancient Japan. Prove your skills in Challenge mode with limited moves. Experience the excitement of building an ancient Japanese village in this engaging Match 3 game. See the beautiful scenery while listening to relaxing music inspired by this period in Japanese history. Dive into an epic story of honor and courage and help a Geisha and a Samurai save the day in Tales of the Orient: The Rising Sun!

- Three game play modes: swap, pop, chain
  - Can you win in challenge mode?
  - Build an ancient Japanese village
    - Exciting adventure
- Rotate the board make the best matches

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Title: Tales of the Orient: The Rising Sun

Genre: Casual, Indie

Developer:

Green Sauce Games

Publisher:

Green Sauce Games

Release Date: 27 Feb, 2015

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English,French,German,Czech,Polish,Russian,Italian,Portuguese







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It's basically a mobile game. An average one at that. Japanese bejeweled.. Amazing game. xD

10/10. :P. A well done click three game. Good elements from Japan. Nice game mechanics. Easily among the top twenty list of this style games. Worth getting!. Never underestimate a casual game, and never underestimate a match 3 games even when it seemed that no one could do it better and more polished than Mumbo Jumbo in 7 Wonders. This game, in which the historical context is bananas, is basically a mix of match 3 (with 3 ways to play it, only one that is beatable) with a good level design, glorious, fantastic sound design (though the music did not deserve that low bitrate) and just enough to make you go through its 100 levels or anything goes.. Alright, I don't want to seem like i'm being harsh, but the price tag is not worth it. 9.99 is way too much and to be honest. Unless you are a really big fan of puzzle games I would not recomend it. The game achievements go based on how much time you put into the game which should tell you something. While I like the music and the mood of the game a bit, unless you can get it for less then 5 dollars I would not get it.. Of course people who make games want the description to be exciting and positive, but the description for this game has got to be from some other, more fun game that they forgot to make. I picture a design meeting where they asked everyone to call out the first thing that came to mind when hearing the word "Japan".

"Sushi!" yelled Bob from accounting. "Samurai!" called out Jim, the janitor. "Good, good, keep em coming." said Jane, as she jotted down the suggestions. "Geisha!" "Ninja stars!" "Rice balls!" Excitement filled the room as more and more wonderful ideas were called out. Suddenly Albert the night watchman called out "Happy Ending!" The room got quiet for a minute, then everyone started to cheer. "We're totally putting that in there, or my name isn't Jane Doe!" said Jane Doe.

So yeah, it's about rather blandly generic, or possibly generically bland as you can get. This game accurately depicts Japanese culture about as well as Taco Bell depicts Mexican cuisine. Now, I must say that I'm a regular American, and I really don't care how they depict anybody, except maybe Americans. Point is, the whole "Build an ancient Japanese village " and "Exciting adventure" thing isn't all that thrilling.

So how about the gameplay then? Well, the next point in the description is "Rotate the board make the best matches." At first rotating the board sounds pretty cool, until you realize that you can just keep rotating the board until you win, with the occasional match made by you to free up some space. There are also your typical match-3 game powerups, charged by destroying gems. Nothing revolutionary there, except maybe the bug that prevents you from clearing certain tiles. Yes, I know they said they fixed it, and yes, it is still happening.

If you're a match-3 player, there are certainly other games out there better than this. Heck, HuniePop is a far better match-3 game, albeit one attached to a whole other, less savory H game, which is not an inherently bad thing, but not for everyone. Tales of the Orient is, despite the lovely description, rather bland. Maybe it needs more MSG.. Great little matching game, complete the levels and build the city. There are not time limitls, you get a certain amount of moves for each level unless you play in relaxed mode. All achievements can be finished in either mode.

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It was alright the first couple times I played it and then my save game just disappeared completely.. Nice match-3 game that gives a choice in its mechanics. That is you can choose swap, link or pop tiles so you can play it as you want.. Simple and enjoyable match 3 game, with swap, pop or link tiles.. Very fun match 3 game with 3 different game modes and if you get stuck, you can rotate or rearrange the tiles... and the change to get help form te special items... so getting stuck isnt that bad... ;). a beautiful game awesome gameplay and the soundtrack is just so relaxing and fits the mood for the game and the nippon land i give this game 10 out of 10 i hope to see more games this dev soon and hopfully they provide the soundtrack too its that good

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