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About This Content

The Ferrari 70th Anniversary Celebration Pack introduces seven iconic cars, one of which has been chosen by our community. Gamers have voted in your thousands: coming out on top with over 15% of the total votes, we're pleased to announce that the SF70H, the sixteenth car produced by Ferrari to compete in the F1 World Championship, has been included in the Ferrari 70th Anniversary Celebration Pack.

The package as a whole will include a selection of seven of the most iconic cars ever produced by the Italian car manufacturer through its glorious history, which joins the amazing line-up of Ferrari models already available in the simulation.

The Ferrari 70th Anniversary pack will introduce the following models:

MY 1962 250 GTO MY 1967 330 P4 MY 1967 312/67 MY 1984 GTO MY 2004 F2004 MY 2017 812 Superfast MY 2017 SF70H

THE CARS

Ferrari 250 GTO

The 250 GTO model was the pinnacle of the development of the 250 GT series in competition form, whilst still remaining a road car. It made its public debut at the annual pre-season Ferrari press conference in January 1962, and was the only front-engined model on display, with its monoposto and sports racing counterparts all having a mid-engine configuration.
The 250 GTO was the ultimate expression of the Ferrari 250 GT car. It was equally at home on the road or track – perhaps the last dual-purpose road/race car produced – and has achieved legendary status amongst aficionados of the marque. With only a relatively small production run of thirty-six cars, and with many of the examples produced having a great racing pedigree, it has become one of the icons of Ferrari's production history, with a revered position in collectors' circles.

Ferrari 312/67

Scuderia Ferrari started the 1967 Championship with the 312/67. The car's official debut was at the Champions' Race in Brands-Hatch with Bandini and Scarfiotti behind the wheel. The Scuderia's best results came courtesy of New Zealander Chris Amon, who managed third position on the podium on three occasions.

Ferrari 330 P4

With a styling very similar to that of the 330 P3, this model was powered by a V12 engine that had been radically redesigned by Franco Rocchi. The most obvious modification was the introduction of a three-valve cylinder head – two inlet and one exhaust. Fuel feed was provided by a Lucas injection system. The chassis was slightly shorter than the 330 P3's, and the new suspension system improved roadholding. The car won numerous races and earned its place in the history books after a memorable 1-2-3 at Daytona.

Ferrari GTO

Announced by Enzo Ferrari in September 1983, and unveiled at the Geneva Motor Show in March 1984, the GTO (also unofficially known with the 288 prefix) sparked off a wave of enthusiasm. The legendary name, the stunning styling by Pininfarina, the engine with its seemingly inexhaustible power (2.8 litres and 8 cylinders) and the widespread use of composite materials made the GTO the closest thing to a racing car.

To meet customer demand, 272 were built instead of the planned 200: all were sold before production began. The 288 appellation refers to the total cubic capacity of the engine and number of cylinders, 2.8 litres with 8 cylinders. Obviously, the \"GTO\" model name was a retro touch referring to the legendary 250 GTO of the early sixties, to which it was intended to be the spiritual successor in GT racing.

Ferrari F2004

The year 2004, the record season for Ferrari, went into a second act with the 2004 Championship: out of the 18 GPs, the Scuderia won 15 races (13 by Schumacher, 2 by Barrichello), 8 one-two wins, 12 pole positions for a total of 262 points in the Constructors' Championship. Already in August, Ferrari archived the Championship files: at the Hungarian GP the Scuderia won the Constructors' Title – the 14th in its history – with a one-two win, while Schumacher gained his fifth title in a row, the seventh of his career, in Belgium, on the same track where he debuted in the year 1991.

The season made history also thanks to one of the most competitive single-seaters ever built: the F2004, fitted with the new engine dubbed 053, a 10-cylinder unit with 865 bhp at 18,300 rpm, which exceeded all expectations in terms of performance and reliability, also regarding the new challenge set by the regulations, which aimed at reducing costs: one engine per race weekend, with an average lifespan of 800 instead of 350 kilometres.

Ferrari 812 Superfast

Ferrari chose the 87th edition of the Geneva International Motor Show for the world premiere of the new 12-cylinder berlinetta, the 812 Superfast, the most powerful and fastest Ferrari in the marque's history. This new car not only introduces a plethora of innovative features but is also particularly significant as the V12 series marked the official start of the glorious Prancing Horse story in 1947, 70 years ago.

The 812 Superfast thus ushers in a new era in Ferrari 12-cylinder history, in doing so building on the invaluable legacies of the F12berlinetta and F12tdf. It is aimed at clients demanding the most powerful and exclusive Ferrari in the range: an

uncompromising sports car that will deliver exhilarating driving both on road and track yet also be comfortable enough to allow

its owners to enjoy it as an all-round experience.

Ferrari SF70H

The 63rd single-seater designed and built by Scuderia Ferrari to take part in the 2017 Championship is born out of a regulation change that is without precedent in this category of motor sport. In the past, regulations generally went in the direction of slowing the cars down. However, in the year 2017 the rule changes went in the opposite direction, meaning the cars can have more aerodynamic downforce and more mechanical grip.

There are several differences between the 668 project and Ferraris from the recent past: the lengthened nose and the arrowshaped wing are a consequence of the regulations, as is the obvious fin on the engine cover and more complex aero appendages ahead of the air intakes on the sidepods.

The layout of some of the mechanical components on the hybrid power unit has been revised, while other areas maintain a similar layout to the 2016 car.

Title: Assetto Corsa - Ferrari 70th Anniversary Pack Genre: Indie, Racing, Simulation, Sports Developer: Kunos Simulazioni Release Date: 19 Sep, 2017

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Minimum:

OS: Windows Vista Sp2 - 7 Sp1 - 8 - 8.1 - 10

Processor: AMD Athlon X2 2.8 GHZ, Intel Core 2 Duo 2.4 GHZ

Memory: 2 GB RAM

Graphics: DirectX 10.1 (e.g. AMD Radeon HD 6450, Nvidia GeForce GT 460)

DirectX: Version 11

Network: Broadband Internet connection

Storage: 1 GB available space

Sound Card: Integrated

English,Italian







F2004 out of the box perfect, does not even need a set up.

SF70H out of the box, uncontrollable.

What happened here, all the latest and grates tech and the car feels $like\u2665\u2$

Nevertheless this goes to show the good work i ragazzi di Kunos Simulazioni have done.

Great physics, audio, and graphics, the f2004 is an improvement over the mod i used from ASR Formula, who by the way also did a good job with that one.. It includes the legendary F2004 and the SF70H. Why would you even bother reading the reviews? Buy it and thank me later.. The SF70H alone worth the price.. One car "F2004" and the 19,000 RPM screaming V10.. 1962 250 GTO

Amazing, Sounds great. Great fun

1967 330 P4 Easily my favorite car in the pack. They nailed everything!

1967 312V67 Fantastic fun. Love tackling (crashing) on the Ring

1984 GTO Sounds nice. Drives meh. Great addition though!

2017 812 Superfast This car is cool looking....and that's about it. Not fun to drive

2004 F2004 I'll take 2!!!!

2017 SF70H

Should been the 512M..... another good bunch of cars.to me, a couple of exceptions where expectation was maybe too much. 250 gto is awesome.sounds amazing.

330 p4 see above

312 incredible sound and handling.drives like i imagine a 60s race car should.

f2004...all good although i am not really into modern formula cars

sf70h...see above except with poor sound(as in real life)

812 superfast.was looking forward to this...but not enjoying this one yet...the handling seems...off.like it has an open rear diff or something.maybe ill grow to like it.

288 gto. this was the car i was hoping would be awesome..childhood favourite poster car. it seems a bit poor in the braking and handling.lots of understeer and snap oversteer...maybe that is what they were like...but ..not good for me.i was expecting more fun.

decent pack but not the best of the dlc.

these need to start coming with a track like they used to...maybe some other improvements to the game before accusations of cash milking start to fly.

still worth the money in my opinion.. The sound of the F2004 can be heard from space

Pros:

Cons:

You get 7 amazingly detailed cars

1962 250 GTO 1967 330 P4 1967 312\/67 1984 GTO 2004 F2004 2017 812 Superfast 2017 SF70H

1.15\u20ac per car no racing game will offer you that but all that pricing on side

All cars have AMAZING SOUND.. Feel when driving each car is different...as it should be

Now this DLC pack got me most excited about SF70H (F1 2017)

Amazingly detailed F1 and even more is exciting to drive it

This DLC is really worth it. If you like old school cars or modern cars fast as hell...deffienttly Big +. awesome awesome loving the f2004. i just love everything kunos gives to us sim drivers. Great pack, F2004 is currently my favourite, wonderful car that feels so fun to drive and has incredible sound.

Only problem I have with this pack is that if you give the AI the new F1 cars, they just end up in the grass/gravel within the first 5 laps, making the races no where near as fun as they could be...

https:///www.youtube.com//watch?v=wm3ybQWBORc. F2004 + Headphones = Moist Undergarments Simulator 2017. I must confess, i bought it only for the F2004, totally worth it !. Worth every penny!

Initial impressions around Mugello ...

1962 250 GTO: Heroic AF. All about kicking the a\$\$ out to get around the bend. Will put hair on your chest.

<u>1967 330 P4: Mind f%&#ing blown! Favourite car in the pack, maybe of all AC. Was expecting bouncy and tire spin, got endlessly grippy and tactile. Fun & Fast as hell!</u>

1967 312V67: Not as rewarding or as confidence inspiring as the 330, but still fast as heck. Orgasmic engine.

1984 GTO: Initally was dissapointed, but I warmed up to it. The least exciting, but it's still handsome.

2017 812 Superfast: Super fast? Oh ya. Super Fun? Kinda. In this company, it feels a little obese: but you can make her dance on the right track.

2004 F2004: Holy sweet mother of god... my eyeballs are sweating. Inconceivably fast, deceptively easy to drive at nine-tenths. F%#& ME SIDEWAYS, THE SOUNDS.

2017 SF70H: A soaking wet blanket compared to the F2004. Doesn't feel it, but still stupid fast. Only six-tenths off around Mugello. Sounds like a 3 cylinder diesel eating gravel.

just my silly opinions after a few laps

BUY BUY BUY. When will Mercedes and other brands show their data on AC. And please do Formula E too people will love these! Singularity 5 download 100mb Solar Fighters Free Download [Patch] Xenia download for pc highly compressed Comit the Astrodian 3 crack google drive The Dome download xp Quintet Free Download [torrent Full] Cube Defender download for pc [addons] Uriel's Chasm 2: download utorrent xbox 360 Pixvana SPIN Play download direct Fantasy Grounds - Pathfinder RPG - The Tyrant's Grasp AP 2: Eulogy for Roslar's Coffer (PFRPG) [hack]